

IN A WORLD OVERCOME BY SCREENS, LIVESPARK'S MISSION IS TO CONNECT PEOPLE IN REAL LIFE, TO HAVE REAL EXPERIENCES TOGETHER THAT THEY'LL NEVER FORGET.

IN ALL WE DO WE LOVE THE POWER OF FIRE—FROM THE ROMANTIC CANDLE AT DINNER, TO FRIENDS GATHERING AROUND A CAMPFIRE ON A COLD NIGHT. FIRE HAS UNIVERSAL POWER TO CONNECT US.

LIVESPARK BUILDS THE MOST PRECISE FLAME EFFECT IN THE WORLD, CAPABLE OF MAKING ANY REAL LIVE FLAME, FROM THE SMALLEST TWINKLE TO A TWELVE FOOT TOWERING COLUMN OF FIRE. WE CALL IT THE FIREPIXEL, AND WE USE IT TO MAKE ANY SHOW, EVENT, NIGHTCLUB, THEME PARK...ANY PLACE WHERE PEOPLE GATHER: WARMER, MORE AUTHENTIC, MORE DRAMATIC, AND MORE REAL.



UNFORGETTABLE EXPERIENCE

LIVE SPARK

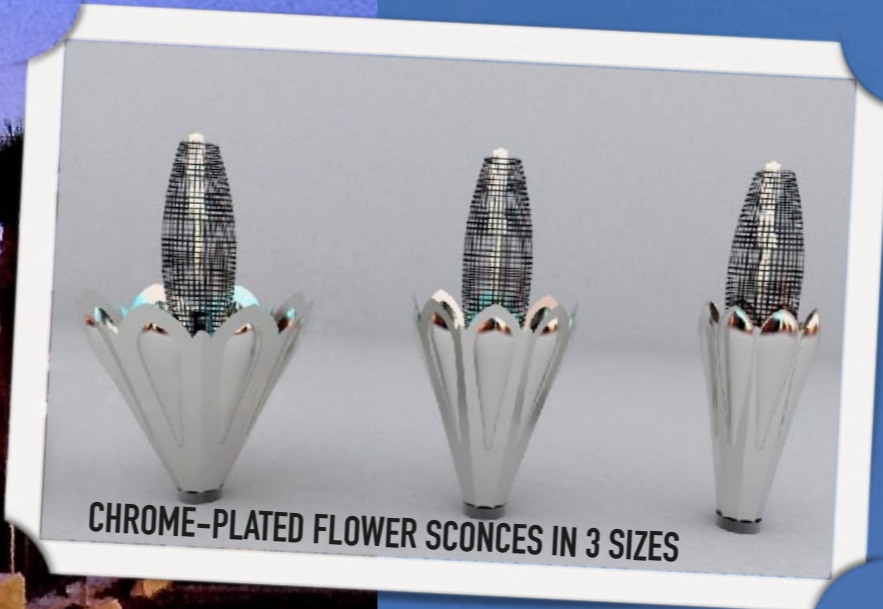


 STEVE ANGELLO'S REFLECTIONS AT CLUB LIFE, SLS HOTEL, LAS VEGAS





 SCULPTURE : SAN FRANCISCO SYMPHONY, SAN FRANCISCO, CA



CHROME-PLATED FLOWER SCONCES IN 3 SIZES

PRECISION

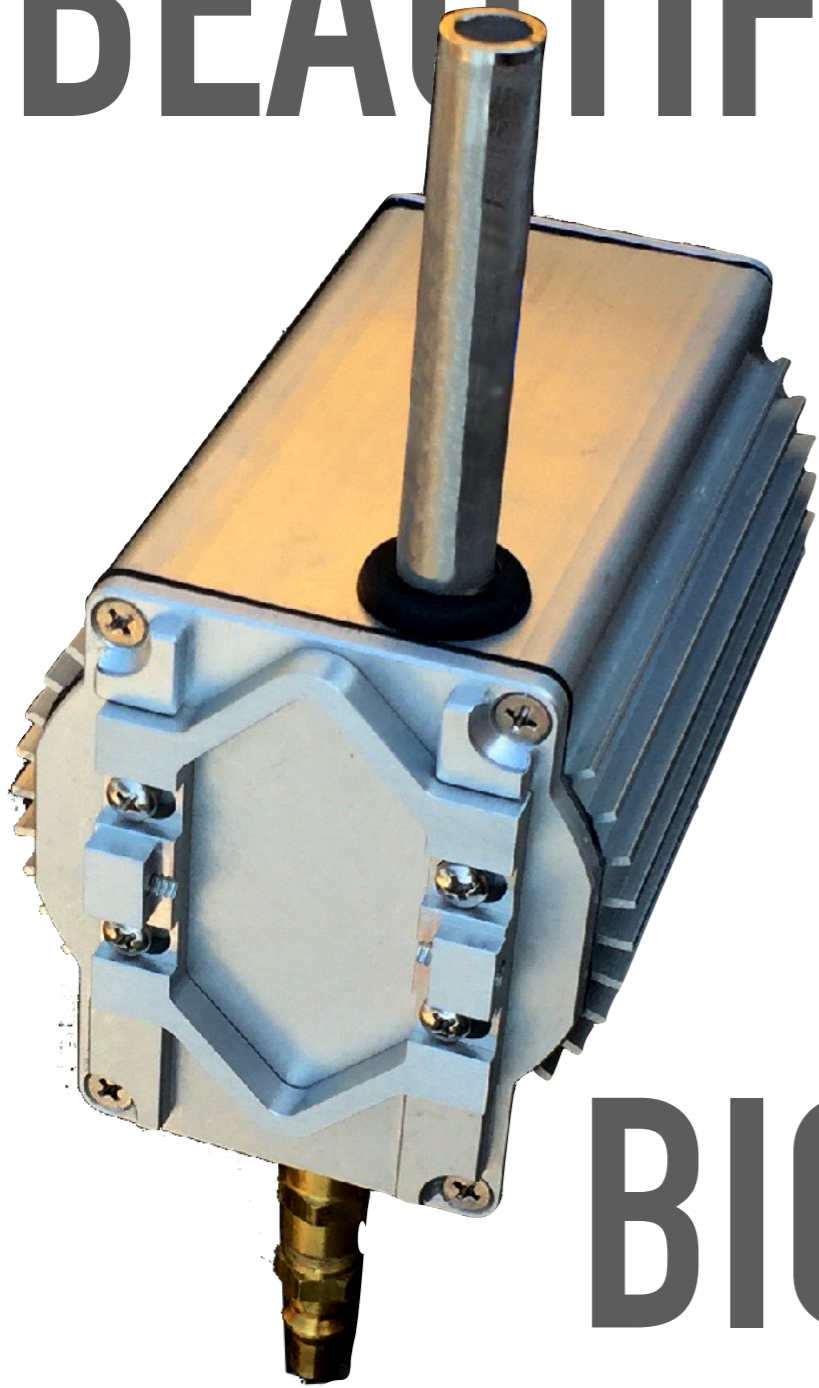


FIRE

.....
FIREPIXEL MAKES ANY SIZE FLAME
FROM A CANDLE TO 4 FEET



BEAUTIFUL



BIG FIRE

.....
THE NEW AFTERBURNER LIGHTS UP
THE NIGHT AT OVER 10 FEET TALL





CUSTOMERS

ROBERT FOUNTAIN
INTERNATIONAL



“In a world of screens, fire is real.”





LIVESPARK FOR EVENTS

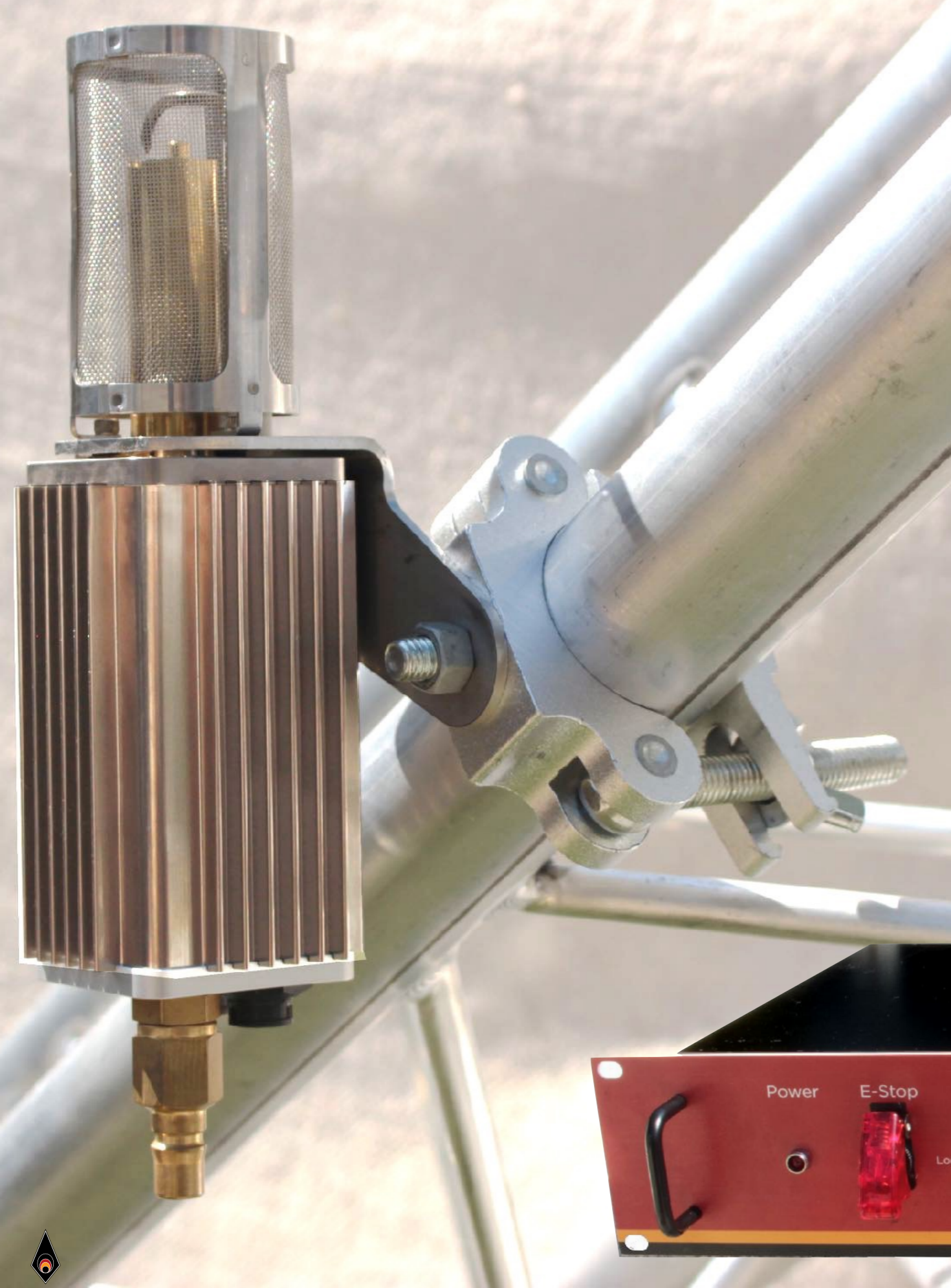
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- ◆ NFPA 160 code compliant
- ◆ IP68-rated for wet environments
- ◆ DMX-512 light board compatible
- ◆ Serving events worldwide
- ◆ Fully insured and permitted
- ◆ Turn-key service
- ◆ Indoor and outdoor use
- ◆ Compatible with truss, pipe and scenic
- ◆ Creates those “wow” moments unlike any other

SYSTEM COMPONENTS

LiveSpark systems are quick and easy to load, install and strike.

- ◆ FirePixels mount with a single clamp
- ◆ All plumbing uses double-poppet quick disconnects
- ◆ Controller is 19" rack-mount compatible



CUSTOM PROPS

Self-contained fire props with exquisite, programmable control.

- ◆ Handheld
- ◆ 14oz propane fuel canister lasts hours.
- ◆ Push-button controlled or repeating patterns.







CORPORATE EVENT, SAN FRANCISCO BAY AREA





RESIDENTIAL DECK





BAR





Brett Bond

My purpose when creating a new work is to make a thing of wonder. I want people to experience something magical, then to immediately become curious about what they are witnessing. In short: to move people from wow to how.

I feel my job as an artist is to reveal beautiful and amazing properties of nature, to show them in a new light. I combine advanced technology, often unseen scientific principles and precision mechanical techniques to achieve this goal.

If a piece draws people in, they want to connect. They want to learn. In this way I want my art to teach.

Education:

BS Computer Science Brown University '97

Media:

Wired.com, San Francisco Chronicle, KTVU, LA Times, NBC New York, KTVU, Time.com, Diablo Magazine, 944 Magazine, ScoutMob, Thrillist, CNET, Gizmodo, NBC Bay Area



Erik Walker

I am a mixed-media visual artist working with a wide range of materials -from abstracted photography to large-scale metal sculpture- in an ongoing exploration into the essence of creativity and wonder. I believe the core of this is a refinement of the sub-languages that are common to all people instinctively. With my work, I seek to tell stories through emotional impression through abstracted color and form that speak differently to each viewer.

From my past, I draw the industrial materials and processes; from my love of nature I draw its vibrance, clarity and compassion; from my dreams of the future I see the ways they come together to speak.

Education:

BFA Mixed Media. Savannah College of Design '99

Installations & Media:

Beijing Olympics, De Young Museum, Craneway Pavilion, Throckmorton Theatre, Mt. Tamalpais Amphitheatre, Wildcat Hollow Pond, Language of the Birds (San Francisco)



Nick Dong

I am a conceptual metalsmith, mixed-media sculptor and socio-commodity engineer with the intention of creating works in order to ignite an experiential moment.

We know there are multiple ways to receive information. I create mixed-media fields to change the relationship of the viewer's apperception. Art is not an object nor a picture; art is the unique impact created by that object or picture. Participatory conceptualism is antithetical to passive visual experience. My work partakes of both aspects to achieve the unique impact and constructs the particular sentiment or antipathy.

Education:

MFA Metalsmithing & Jewelry. Univ. of Oregon '02
BFA Mixed Medias & Paintings. Tung-Hai Univ. '96

Installations & Media:

Smithsonian Art Museum, National Museum of Norway, Lard Books, San Francisco Chronicle, CBS Evening Magazine, Cheongju International Craft Biennial, Metalsmith Magazine



WWW.LIVESPARKFIRE.COM

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CONTACT

LIVE SPARK